Mathematics 2
Diocese of Greensburg Curriculum

| Unit | Standards | Content | Skills |
| :---: | :---: | :---: | :---: |
| Addition <br> Concepts | CCSS: Mathematics <br> CCSS: Grade 2 <br> Operations \& Algebraic Thinking <br> 2.OA.A. Represent and solve problems involving addition and subtraction. <br> 2.OA.A.1. Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. <br> 2.OA.B. Add and subtract within 20. <br> 2.OA.B.2. Fluently add and subtract within 20 using mental strategies. By end of Grade 2, know from memory all sums of two one-digit numbers. <br> 2.OA.C. Work with equal groups of objects to gain foundations for multiplication. <br> 2.OA.C.4. Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and up to 5 columns; write an equation to express the total as a sum of equal addends. <br> Number \& Operations in Base Ten 2.NBT.A. Understand place value. <br> 2.NBT.A.1. Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: <br> 2.NBT.B. Use place value understanding and properties of operations to add and subtract. | - Addition of basic facts <br> - Numbers may be grouped in any order to obtain the sum: $(A+B)+C=A+(B+C)$ (Associative property) <br> - Number may be added in any order to obtain the sum: $A+B=B+A$ (Commutative property) <br> - Any number plus zero equals itself: $\mathrm{A}+0=\mathrm{A}$ (Identity property) <br> - Equations - Solve for missing number | The students will be able to: <br> - Add using strategies based on place value and properties of operations <br> - Count on to find sums <br> - Make 10 to add <br> - Add using doubles and doubles plus one <br> - Related addition facts <br> - Compute accurately <br> - Fluently add within 20 |


| Unit | Standards | Content | Skills |
| :---: | :---: | :---: | :---: |
|  | 2.NBT.B.5. Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction. <br> 2.NBT.B.7. Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds. <br> 2.NBT.B.9. Explain why addition and subtraction strategies work, using place value and the properties of operations. <br> NCTM: Mathematics <br> NCTM: Pre-K - 2 <br> Number \& Operations <br> Understand meanings of operations and how they relate to one another <br> understand various meanings of addition and subtraction of whole numbers and the relationship between the two operations; <br> Compute fluently and make reasonable estimates <br> develop and use strategies for whole-number computations, with a focus on addition and subtraction; <br> © Copyright 2010. National Governors Association Center for Best Practices and Council of Chief State School Officers. All rights reserved. |  |  |
| Subtraction | ccss: Mathematics | - Subtraction facts <br> - Strategies for subtraction | Students will be able to |



| Unit | Standards | Content | Skills |
| :---: | :---: | :---: | :---: |
|  | understand various meanings of addition and subtraction of whole numbers and the relationship between the two operations; <br> Compute fluently and make reasonable estimates <br> develop and use strategies for whole-number computations, with a focus on addition and subtraction; <br> develop fluency with basic number combinations for addition and subtraction; <br> © Copyright 2010. National Governors Association Center for Best Practices and Council of Chief State School Officers. All rights reserved. |  |  |
| Place Value and Number Patterns | CCSS: Mathematics <br> CCSS: Grade 2 <br> Operations \& Algebraic Thinking <br> 2.OA.C. Work with equal groups of objects to gain foundations for multiplication. <br> 2.OA.C.3. Determine whether a group of objects (up to 20) has an odd or even number of members, e.g., by pairing objects or counting them by 2 s ; write an equation to express an even number as a sum of two equal addends. <br> Number \& Operations in Base Ten <br> 2.NBT.A. Understand place value. <br> 2.NBT.A.1a. 100 can be thought of as a bundle of ten tens - called a "hundred." <br> 2.NBT.A.2. Count within 1000; skip-count by 5s, 10 s , and 100s. <br> 2.NBT.B. Use place value understanding and properties of operations to add and subtract. <br> 2.NBT.B.5. Fluently add and subtract within 100 using strategies based on place value, properties of | - Place Value (ones, tens, hundreds) <br> - Expanded Form <br> - Number words from 0-100 <br> - Ordinal Numbers <br> - Compare Numbers <br> - Even and Odd Numbers <br> - Number Patterns <br> - Equal groups <br> - Repeated addition <br> - Skip count <br> - Order number on a number line <br> - Round numbers <br> - Estimate amounts | Place Value <br> The students will be able to: <br> - count and group ones into tens to identify the number of tens i.e. 20 ones is the same as 2 tens <br> - model and identify ones, tens, and hundreds <br> - use place value to describe the value of digits in numbers <br> - use place value to understand the meaning of the digits in numbers <br> - understand different ways to read and write numbers <br> - understand that numbers can be modeled in different ways |


| Unit | Standards | Content | Skills |
| :---: | :---: | :---: | :---: |
|  | operations, and/or the relationship between addition and subtraction. <br> NCTM: Mathematics <br> NCTM: Pre-K - 2 <br> Number \& Operations <br> Understand numbers, ways of representing numbers, relationships among numbers, and number systems <br> count with understanding and recognize "how many" in sets of objects; <br> use multiple models to develop initial understandings of place value and the base-ten number system; <br> develop understanding of the relative position and magnitude of whole numbers and of ordinal and cardinal numbers and their connections; <br> © Copyright 2010. National Governors Association Center for Best Practices and Council of Chief State School Officers. All rights reserved. |  | - solve problems by using the skill make reasonable estimates <br> Number Concepts and Patterns <br> The students will: <br> - use ordinal numbers to identify positions <br> - compare 2-digit numbers using $>,<$, or $=$ <br> - order 2-digit numbers <br> - round numbers to the nearest ten and hundred <br> - model even and odd numbers to recognize patterns <br> - identify patterns on a hundred chart <br> - solve problems by using the strategy find a pattern <br> - skip-count by twos, fives, tens, and hundreds starting from different numbers <br> - identify the number words from 0 to 100 |
| Multiple Digit Addition and Subtraction | CCSS: Mathematics <br> CCSS: Grade 2 <br> Number \& Operations in Base Ten 2.NBT.B. Use place value understanding and properties of operations to add and subtract. <br> 2.NBT.B.5. Fluently add and subtract within 100 using strategies based on place value, properties of | - 2-Digit Addition with/without Regrouping <br> - 2-Digit Subtraction with/without Regrouping <br> - 3-Digit Addition with/without Regrouping <br> - 3-Digit Subtraction with/without Regrouping <br> - Mental Math strategies | 2-Digit and 3 digit Addition <br> The students will be able to: <br> - Count on by tens to add multiples of ten <br> - Model 2-digit/3 digit addition with and without regrouping |


| Unit | Standards | Content | Skills |
| :---: | :---: | :---: | :---: |
|  | operations, and/or the relationship between addition and subtraction. <br> 2.NBT.B.6. Add up to four two-digit numbers using strategies based on place value and properties of operations. <br> 2.NBT.B.7. Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds. <br> 2.NBT.B.8. Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900. <br> 2.NBT.B.9. Explain why addition and subtraction strategies work, using place value and the properties of operations. <br> NCTM: Mathematics <br> NCTM: Pre-K - 2 <br> Number \& Operations <br> Understand meanings of operations and how they relate to one another <br> understand the effects of adding and subtracting whole numbers; <br> Compute fluently and make reasonable estimates <br> develop and use strategies for whole-number computations, with a focus on addition and subtraction; <br> develop fluency with basic number combinations for addition and subtraction; |  | - Model 2-digit/3 digit addition to find sums <br> - Solve problems by using the strategy to make a model <br> - Record sums for models of 2-digit addition/3 digit <br> - Add 2-digit/3 digit numbers with and without regrouping <br> - Rewrite addition exercises from horizontal to vertical formats <br> - Use rounding to estimate the sums of 2-digit numbers <br> - Use mental math to find sums <br> 2-Digit / 3 digit Subtraction <br> The students will be able to: <br> - Count back by tens to subtract multiples of ten <br> - Model subtracting 1-digit numbers from 2-digit numbers <br> - Model subtracting 2-digit numbers from 2-digit numbers <br> - Solve problems by using the strategy make a model <br> - Model and record subtraction of 1-digit numbers from 2-digit numbers <br> - Model and record subtraction of 2-digit numbers from 2-digit numbers |


| Unit | Standards | Content | Skills |
| :---: | :---: | :---: | :---: |
|  | use a variety of methods and tools to compute, including objects, mental computation, estimation, paper and pencil, and calculators. <br> © Copyright 2010. National Governors Association Center for Best Practices and Council of Chief State School Officers. All rights reserved. |  | - Record differences in 2digit subtraction with and without regrouping <br> - Rewrite subtraction problems from horizontal to vertical formats <br> - Practice 2-digit subtraction with and without regrouping <br> - Check differences by using the inverse operation of addition <br> - Use rounding to estimate differences in 2-digit subtraction <br> - Solve problems by using the skill: Choose a Method <br> - Use mental math to find differences <br> - Practice 2-digit addition and subtraction |
| Time | CCSS: Mathematics <br> CCSS: Grade 2 <br> Measurement \& Data <br> 2.MD.C. Work with time and money. <br> 2.MD.C.7. Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. <br> NCTM: Mathematics <br> NCTM: Pre-K - 2 <br> Measurement <br> Understand measurable attributes of objects and the units, systems, and processes of measurement <br> recognize the attributes of length, volume, weight, area, and time; | - Terms - Minutes, Hours, Half Hour, half past, quarter till, quarter after, etc. <br> - Time to 15 Minutes <br> - Time to 5 Minutes <br> - AM and PM <br> - Elapsed Time by the hour <br> - Days, Weeks, Months, and Years <br> - Analog clock <br> - Digital clock | The students will be able to: <br> - Read an analog clock in 15 minute intervals and 5 minute intervals <br> - Manipulate a clock to show the time <br> - Determine elapsed time to the hour and half hour <br> - Read a calendar to identify month and date <br> - Show the difference between a minute hand and hour hand <br> - Distinguish between a.m. and p.m. |


| Unit | Standards | Content | Skills |
| :---: | :---: | :---: | :---: |
|  | © Copyright 2010. National Governors Association Center for Best Practices and Council of Chief State School Officers. All rights reserved. |  | - Express time using various terms |
| Money | CCSS: Mathematics <br> CCSS: Grade 2 <br> Measurement \& Data <br> 2.MD.C. Work with time and money. <br> 2.MD.C.8. Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and $\$$ symbols appropriately. Example: If you have 2 dimes and 3 pennies, how many cents do you have? <br> © Copyright 2010. National Governors Association Center for Best Practices and Council of Chief State School Officers. All rights reserved. | - Denominations of coins <br> - Penny, Nickel, Dime, Quarter, Half Dollar, Dollar <br> - Recognition of equal amounts of money <br> - Recognition of cent and dollar sign | The students will be able to : <br> - Identify and count coins <br> - Show different ways to make equal amounts <br> - Compare amounts of money <br> - Add and subtract money <br> - Make change to $\$ 1.00$ <br> - Write dollar amounts using \$, decimal point, and cent symbol |
| Measurement | CCSS: Mathematics <br> CCSS: Grade 2 <br> Measurement \& Data <br> 2.MD.A. Measure and estimate lengths in standard units. <br> 2.MD.A.1. Measure the length of an object by selecting and using appropriate tools such as rulers, yardsticks, meter sticks, and measuring tapes. <br> 2.MD.A.2. Measure the length of an object twice, using length units of different lengths for the two measurements; describe how the two measurements relate to the size of the unit chosen. <br> 2.MD.A.3. Estimate lengths using units of inches, feet, centimeters, and meters. | - Customary units <br> - Length: inch, foot, yard <br> - Volume: cup, pint, quart, gallon <br> - Weight: ounce, pound <br> - Metric units <br> - Length: centimeter, meter <br> - Volume: liter <br> - Weight: grams, kilograms, <br> - Perimeter <br> - Area <br> - Temperature <br> - Estimation of lengths/quantities <br> - Ruler | The students will be able to: <br> - Measure length with nonstandard units <br> - Compare lengths <br> - Make reasonable estimates of weight and length of objects <br> - Choose the appropriate tools and units to measure an object <br> - Use a ruler to measure inch, foot, and yard Measure to the nearest inch <br> - Recognize the difference between units of measurement for length, volume, and mass <br> - Read a thermometer |


| Unit | Standards | Content | Skills |
| :---: | :---: | :---: | :---: |
|  | 2.MD.A.4. Measure to determine how much longer one object is than another, expressing the length difference in terms of a standard length unit. <br> NCTM: Mathematics <br> NCTM: Pre-K - 2 <br> Measurement <br> Understand measurable attributes of objects and the units, systems, and processes of measurement <br> recognize the attributes of length, volume, weight, area, and time; <br> compare and order objects according to these attributes; <br> understand how to measure using nonstandard and standard units; <br> select an appropriate unit and tool for the attribute being measured. <br> Apply appropriate techniques, tools, and formulas to determine measurements <br> measure with multiple copies of units of the same size, such as paper clips laid end to end; <br> use repetition of a single unit to measure something larger than the unit, for instance, measuring the length of a room with a single meterstick; <br> use tools to measure; <br> © Copyright 2010. National Governors Association Center for Best Practices and Council of Chief State School Officers. All rights reserved. | - Meter Stick | - Use centimeter and meter rulers <br> Measure to the nearest centimeter <br> - Find the area of a plane figure |
| Fractions | CCSS: Mathematics <br> CCSS: Grade 2 <br> Geometry <br> 2.G.A. Reason with shapes and their attributes. | - Unit Fractions <br> - Compare Unit Fractions <br> - Model Fractions <br> - Fractions Equal to 1 <br> - Fractions of a Group | The students will be able to: <br> - Identify the fraction by halves, thirds, and fourths <br> - Partition shapes into equal parts |


| Unit | Standards | Content | Skills |
| :---: | :---: | :---: | :---: |
|  | 2.G.A. 3 Partition circles and rectangles into two, three, or four equal shares, describe the shares using the words halves, thirds, half of, a third of, etc., and describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical wholes need not have the same shape. <br> NCTM: Mathematics <br> NCTM: Pre-K - 2 <br> Number \& Operations <br> Understand numbers, ways of representing numbers, relationships among numbers, and number systems <br> understand and represent commonly used fractions, such as $1 / 4,1 / 3$, and $1 / 2$. <br> © Copyright 2010. National Governors Association Center for Best Practices and Council of Chief State School Officers. All rights reserved. | - Fraction terms - halves, thirds, and fourths | - Draw lines to partition a figure into fractional parts <br> - Show equal parts in a different way <br> - Color shapes as described <br> - Match a fraction to the appropriate figure |
| Data and Graphs, Probability | CCSS: Mathematics <br> CCSS: Grade 2 <br> Measurement \& Data <br> 2.MD.D. Represent and interpret data. <br> 2.MD.D.10. Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems1 using information presented in a bar graph. <br> NCTM: Mathematics <br> NCTM: Pre-K - 2 <br> Data Analysis \& Probability <br> Formulate questions that can be addressed with data and collect, organize, and display relevant data to answer them <br> pose questions and gather data about themselves and their surroundings; | - Collection of Data <br> - Survey <br> - Table <br> - Bar Graph <br> - Pictographs <br> - Line Plot <br> - Outcomes of an event <br> - Prediction of an event <br> - Circle Graphs <br> - Venn Diagrams | The students will be able to: <br> - Take a survey <br> - Record the data <br> - Use tally marks <br> - Design a picture graph, line plots, bar graph, and circle graph <br> - Interpret information on a bar, line, and circle graph <br> - Use information from a table to solve problems <br> - Discuss events as likely or unlikely to occur (probability) <br> - Interpret information from a Venn Diagram |


| Unit | Standards | Content | Skills |
| :---: | :---: | :---: | :---: |
|  | sort and classify objects according to their attributes and organize data about the objects; <br> represent data using concrete objects, pictures, and graphs. <br> Develop and evaluate inferences and predictions that are based on data <br> discuss events related to students' experiences as likely or unlikely. <br> © Copyright 2010. National Governors Association Center for Best Practices and Council of Chief State School Officers. All rights reserved. |  |  |
| Geometry | CCSS: Mathematics <br> CCSS: Grade 2 <br> Geometry <br> 2.G.A. Reason with shapes and their attributes. <br> 2.G.A. 1 Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces. Identify triangles, quadrilaterals, pentagons, hexagons, and cubes. <br> 2.G.A. 2 Partition a rectangle into rows and columns of same-size squares and count to find the total number of them. <br> 2.G.A. 3 Partition circles and rectangles into two, three, or four equal shares, describe the shares using the words halves, thirds, half of, a third of, etc., and describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical wholes need not have the same shape. <br> NCTM: Mathematics <br> NCTM: Pre-K - 2 <br> Geometry | - Key Terms: edges, vertex/vertices, faces, plane figure, solid figure <br> - 2 dimensional objects <br> - 3 dimensional objects <br> - Movement of objects <br> - Congruent Figures <br> - Symmetry <br> - Angles <br> - Area of an object <br> - Points on a Grid <br> - Transformations: slide, flip, turn | The students will be able to : <br> - Identify and name two dimensional shapes <br> - Sort two dimensional shapes <br> - Combine two dimensional shapes <br> - Identify angles in a two dimensional figure <br> - Use Logical Reasoning <br> - Identify and name three dimensional shapes <br> - Sort three dimensional shapes <br> - Compare and Contrast Solid Figures <br> - Combine three dimensional shapes <br> - Identify a line of symmetry in a two dimensional shape <br> - Demonstrate an understanding of the area of an object |


| Unit | Standards | Content | Skills |
| :---: | :---: | :---: | :---: |
|  | Analyze characteristics and properties of twoand three-dimensional geometric shapes and develop mathematical arguments about geometric relationships <br> recognize, name, build, draw, compare, and sort two- and three-dimensional shapes; <br> describe attributes and parts of two- and threedimensional shapes; <br> investigate and predict the results of putting together and taking apart two- and three-dimensional shapes. <br> Specify locations and describe spatial relationships using coordinate geometry and other representational systems <br> find and name locations with simple relationships such as "near to" and in coordinate systems such as maps. <br> © Copyright 2010. National Governors Association Center for Best Practices and Council of Chief State School Officers. All rights reserved. |  |  |
| Problem Solving | CCSS: Mathematics <br> CCSS: Grade 2 <br> Operations \& Algebraic Thinking <br> 2.OA.A. Represent and solve problems involving addition and subtraction. <br> 2.OA.A.1. Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. <br> Mathematical Practice <br> MP.The Standards for Mathematical Practice describe varieties of expertise that mathematics | - Problem Solving Strategies <br> - Identify key words. For example; <br> - How many more <br> - Difference <br> - Altogether <br> - Eliminate unnecessary information | The students will be able to: <br> - Demonstrate strategies to solve problems <br> - Generate multi-steps to achieve answers <br> - Use the 4 step plan to solve <br> - Read the problem <br> - Plan -- what strategy to use <br> - Solve <br> - Check - is answer reasonable |


| Unit | Standards | Content | Skills |
| :---: | :---: | :---: | :---: |
|  | educators at all levels should seek to develop in their students. <br> MP.1. Make sense of problems and persevere in solving them. <br> NCTM: Mathematics <br> NCTM: Pre-K - 2 <br> Process Standards <br> Problem Solving <br> Build new mathematical knowledge through problem solving <br> Apply and adapt a variety of appropriate strategies to solve problems <br> © Copyright 2010. National Governors Association Center for Best Practices and Council of Chief State School Officers. All rights reserved. |  |  |

